# Designing a project in Digital Humanities

Summer School DH4Humanists - Working with Texts

June 7. 2022

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# 20 years of Digital Humanities in Pisa

- Studies in computational linguistics by father Busa (1949 @IBM)
- First Italian computer (1957, Pisa)
- First Department and first study program in Computer Science In Italy (1966, 1969)
- First undergraduate study program in Digital Humanities in Italy (2002)
- Master in Digital Humanities (2007)
- The Laboratory for Digital Culture (2010)



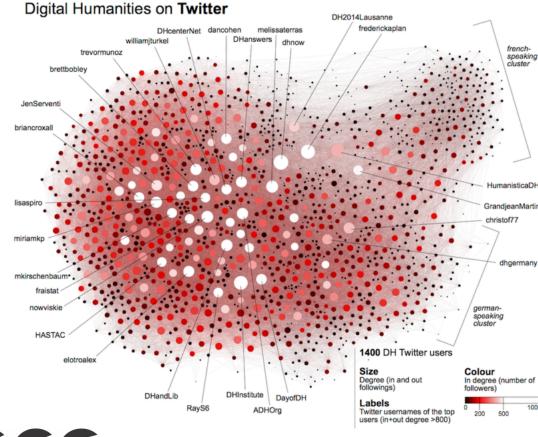
Le cose da dire, gli strumenti per dirle.



## A galaxy

The DH galaxy is broad and complex. It is important to focus your own researches







### DH Galaxy (Ciotti)

- core: general and transdisciplinary, theoretical and methodological issues; infrastructural aspects in an epistemological and pragmatic and institutional side
- disk: "strong" digital side of traditional disciplines often interconnected (computational linguistics, digital philology, digital history, computational literary studies, etc.): computational methods, innovative research themes
- arms: when traditional disciplines accept and include the methods and results of computational research; in contact with other disciplinary galaxies such as computer science, library and information sciences, media studies, communication sciences, cognitive sciences





## An "adult" (not yet old) galaxy

- Advance Issue of Digital Scholarship in the Humanities (formerly LLC) 2002-2007
- Australasian Association for Digital Humanities (aaDH)
- Association for Computers and the Humanities (ACH)
- Canadian Society for Digital Humanities / Société canadienne des humanités numériques (CSDH/SCHN)
- Digital Humanities Association of Southern Africa (DHASA)
- Digital Humanities im deutschsprachigen Raum (DHd)
- Humanistica, L'association francophone des humanités numériques/digitales (Humanistica)
- Japanese Association for Digital Humanities (JADH)
- Red de Humanidades Digitales (RedHD)Taiwanese Association for Digital Humanities (TADH)
  - European Association for Digital Humanities (EADH) 1973



#### In Europe

- European Association for Digital Humanities (EADH)
  - Italian organization <u>AIUCD</u> Associazione Informatica Umanistica e 1001010 Cultura Digitale 2011

0010101101010

- Czech organization CzADH Czech Association for Digital Humanities
- German language based <u>DHd</u> Digital Humanities im deutschsprachigen Raum
- Nordic and Baltic organization <u>DHNB</u> Digital Humanities in the Nordic and Baltic Countries
- (Russian organization <u>DH Russia</u> Russian Association for Digital Humanities)















Luciano Floridi, Semantic capital: its nature, value, and preservation

Maria Grazia Mattei, Arte digitale: storia e panoramica attuale

Gino Roncaglia, Simulismi

Anna Bisogno, La rete-visione. Televisione e schermi nell'era digitale















Giuseppe Attardi, La deriva della tech economy

Franciska De Jong CLARIN services for FAIR language resources

Andreas Fickers, Digital Public History – α pleα for α reflexive turn

#### LabCD: the vision

Like an artisan workshop from the Renaissance ... for digital crafts





#### LabCD: the vision

- each project is taken over an interdisciplinary complex object that requires specifics skills, different but related competences
- PhDs, students of BA and MA in DHs & (internships, thesis)
- A Manager (a DH) in collaboration with experts assigned specific tasks ensuring an active connection among the team (collaborative tools)
- if a student acquires a great competence in a particular technique, he/she can proposte a change in the project and teaches the new technique to the others n
- the manager is not required to know everything in depth. He/ she must be able to see clearly the aim and the nature of the work &to communicate effectively with everyone in 1the team



#### Education in DH

- Summer Schools
- Tutorials
- Workshops
- Seminars



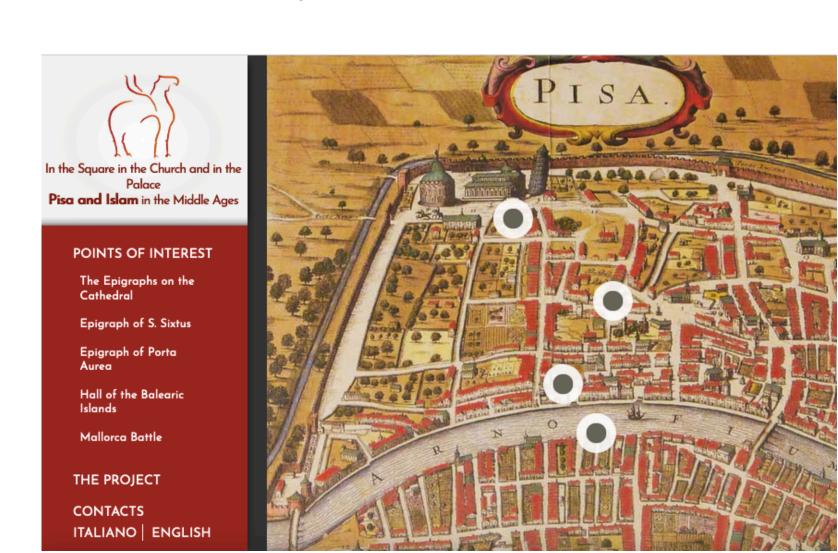




## Web sites, Web Apps: tourism, culture, enhancement of the territory

#### **CONTENTS:**

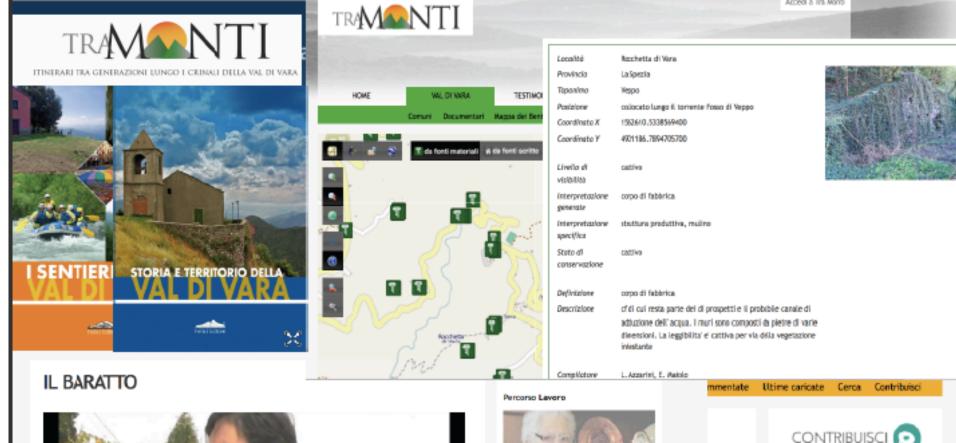
- \* video
- \* texts
- \* images
- \* translated written sources
- \* interactive map
- \* web design



## Invented Archives & WebGIS

#### **CONTENTS:**

- \* video, texts, images
- \* thematic archives
- \* interactive map
- \* participation
- \* audio-video sources





Gli abitarti delle Cinque Terre scambiavano il pesce con gli abbondanti prodotti della val di Vara

Autore dell'intervista: Nattia Ringozzi, Lidia Margia

Data dell'intervista: 9 novembre 2011

Luogo dell'intervista: l'alabiana







77 Albri video di Lavoro

CONTRIBUISCI 💽 Registra un'intervista e carica la tua testimonianza PERCORSI Attraverso i percorsi è possibile navigare tra i racconti che affrontano tematiche comuni // Tutti i percorsi LUOGHI Trasformazione e cambiamento della Val di Vara nei ricordi del pessato

// Tutti i luoghi

#### Digital Archivico

Partial digitization

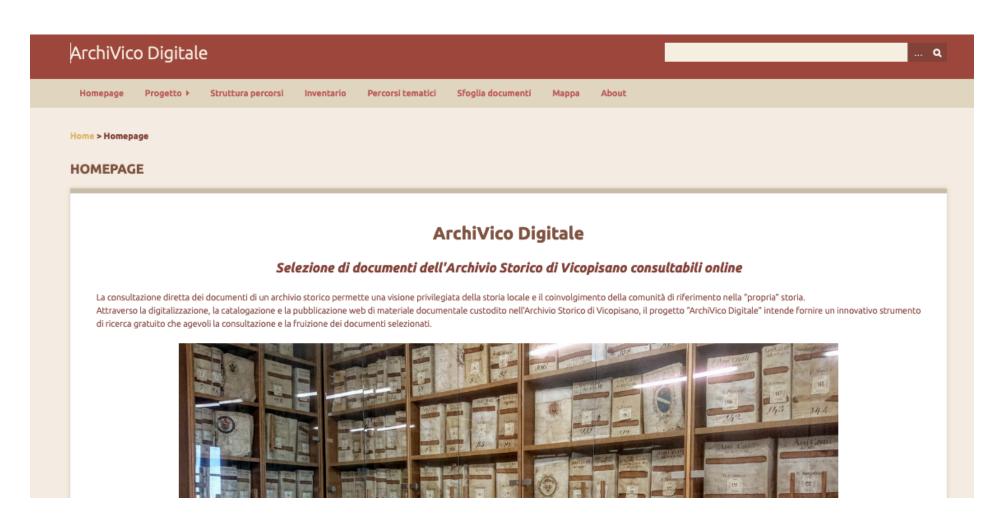
Omeka site (interoperable metadata)

Discovering paths

Map

**Visualization** 

XML Inventory (next)



### Liber Abaci analysis

- The aim of the project is to produce a digital edition of the Liber Abaci by Leonardo Fibonacci
- and experimenting with computational linguistics techniques to extract the treasure of linguistic, mathematical and historical information that the book contains.

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        pretiis pretium NOUN
        mercium merx
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                         ADP
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        per
        maiorem magnus
        guisam
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11
# sent id = 753
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        reperiuntur
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```

- from XVI to XX century
- search for ancestors
- reading and correction by the public
- close relationship with the municipality and the community (Public History)

#### Registro n.3

Ricerca in nuova scheda Scorri alle immagini del registro

√isua	alizza 15 🔻 atti del registro n.3 (anno 1654)						Cerca nel registro:			
	#	Anno battesimo	Numero Atto	Cognome	Nome	Sesso	Nome Padre	Cognome Madre	Nome Madre	
8	1	1654	635	Sabini	Angelo	М	Cesare	manca	Brigida	
	2	1654	636	Ferrari	GioAntonio	М	Teramo	manca	Caterina	
	3	1654	637	Saporiti	Vincenzo	М	Giuseppe	manca	Maria	
	4	1654	638	Alzari	Giuseppe	М	Gerolamo	manca	Caterina	
	5	1654	639	Ballesi	Giuseppe	М	Simone	manca	Benedetta	
<b>S</b>	6	1654	640	Torarolo	Giacomo	М	Silvestro	manca	Francesca	

Registri Monterosso Dati e statistiche Descrizione dei registri Ricerci

Ricerca per registro ▼ Ricerca per persona ▼ Come navigare?

#### Battesimi

Registro (anni) [numero di atti]

Registro n.1 (1580-1606) [789] Registro n. Registro n.2 (1606-1632) [1031] Registro n.

Registro n.11 (1841-1841) [39] Registro n.12 (1842-1842) [34]



#### рнЯетіх

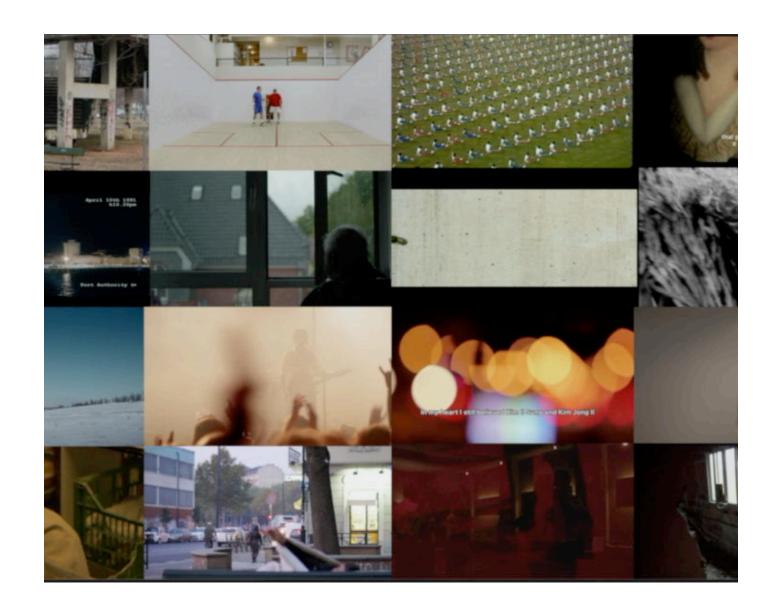
Public History REMIX aims to investigate new methodologies for the use, enhancement and reuse by the public of audiovisual archives

ANALYSIS of archive materials, cataloging and study of discovery paths

Semi-automatic EXTRACTION of information from audiovisual materials, with the aid of artificial intelligence techniques

REMIX content through a platform that allows users to create new materials in compliance with current rights.

Live presentation by Chiara Mannari

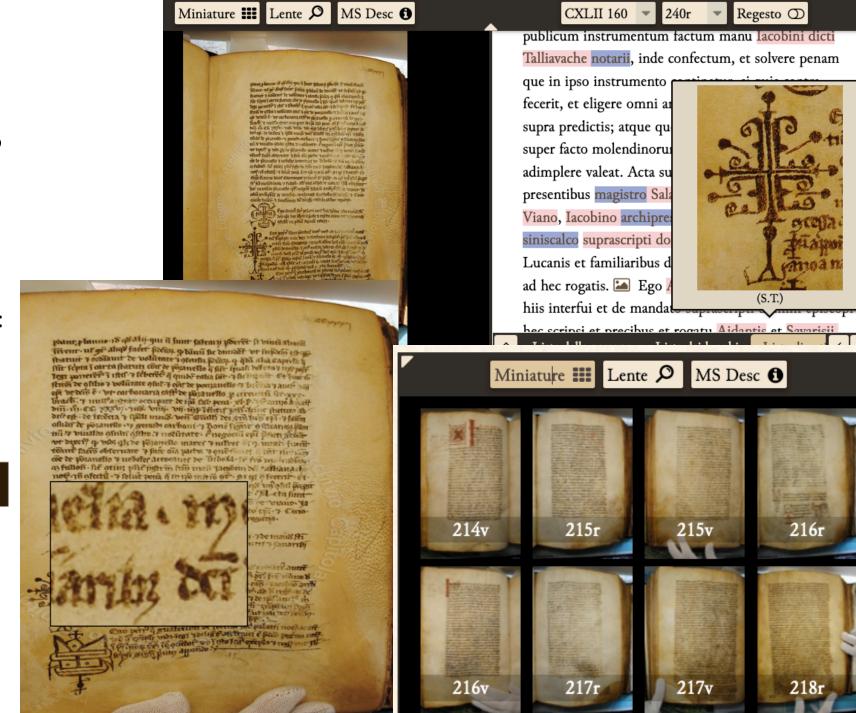


## Digital Edition of Historical Sources

- Creation and implementation of visualization software EVT
- Text encoding
- Very large interdisciplinary team: students, trainees, undergraduates, technical staff, students and even amateur historians

#### TIMELINE DEL CODICE PELAVICINO





### What have they in common?

- 1. they are digital
- 2. they embrace necessarily more subjects and disciplines
- 3. they are **open**
- 4. they were built in a sort of "new Renaissance workshop" i.e. a digital craft (**DIGICRAFT**)



## 1. They are digital

This may seem trivial but it is not

these are projects "born digital"

 they could not exist outside the incredible interaction between real and digital world that it is now our life



#### 2. They HAVE to be interdisciplinary

- DH is an unavoidably and profoundly interdisciplinary field
- each project is a complex set of activities and skills that crosses, by its true nature, several fields, each one with is "new" methodology
- this change of practice and approach implies a sort of methodological revolution, because it requires an organization of work similar to a Renaissance workshop (a DIGICRAFT) with an articulated division of labor in relation to several levels of skills
- education and training could be provided by the same learners coordinated by a strong and mature central idea



#### 3. Openess (& FAIR)

A multidisciplinary team has to use different tools and sustainability requires using open source tools

A DH project means **sharing data** not only among researches but also thinking how to share the content with the general public

**Openness is then a natural result**, even it is also an **ethical**, **political and philosophical choice** as the Digital Manifesto 2.0 says:

"the digital is the realm of the open, open source, open resources"

FAIR: Findability, Accessibility, Interoperability, and Reusability



## 4. A DIGICRAFT

A DIGICRAFT is anywhere on a DH project teachers and researchers and technicians and students exchange knowledge and leverage this interaction to offer innovative and effective solutions, combining the theoretical reasoning with practices and skills

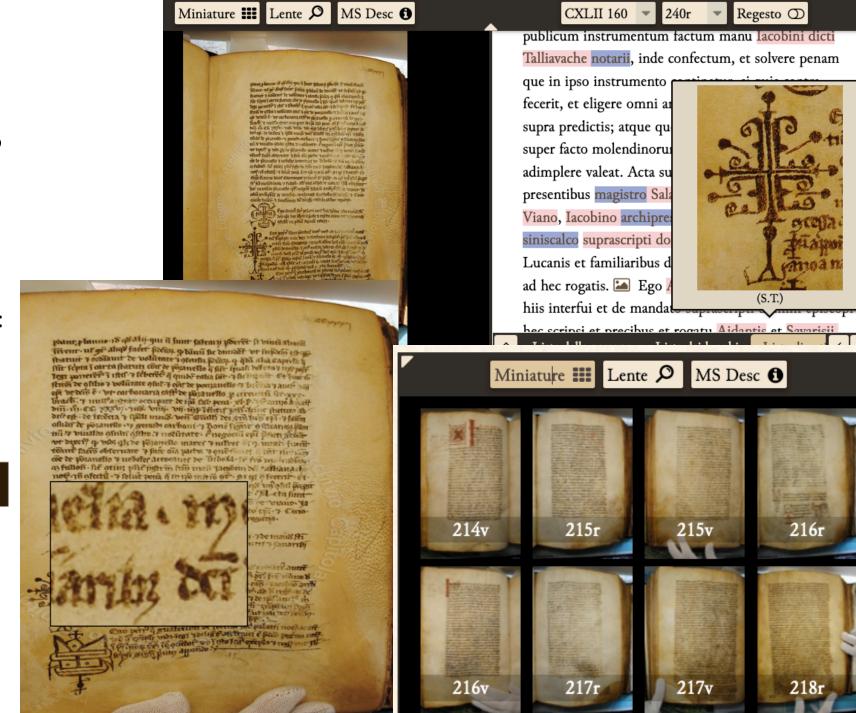
This is possible only if the manager and the team share a common strong vision of what a DH project is, embracing a "systemic" or "organic" or "holistic" thinking of DH itself

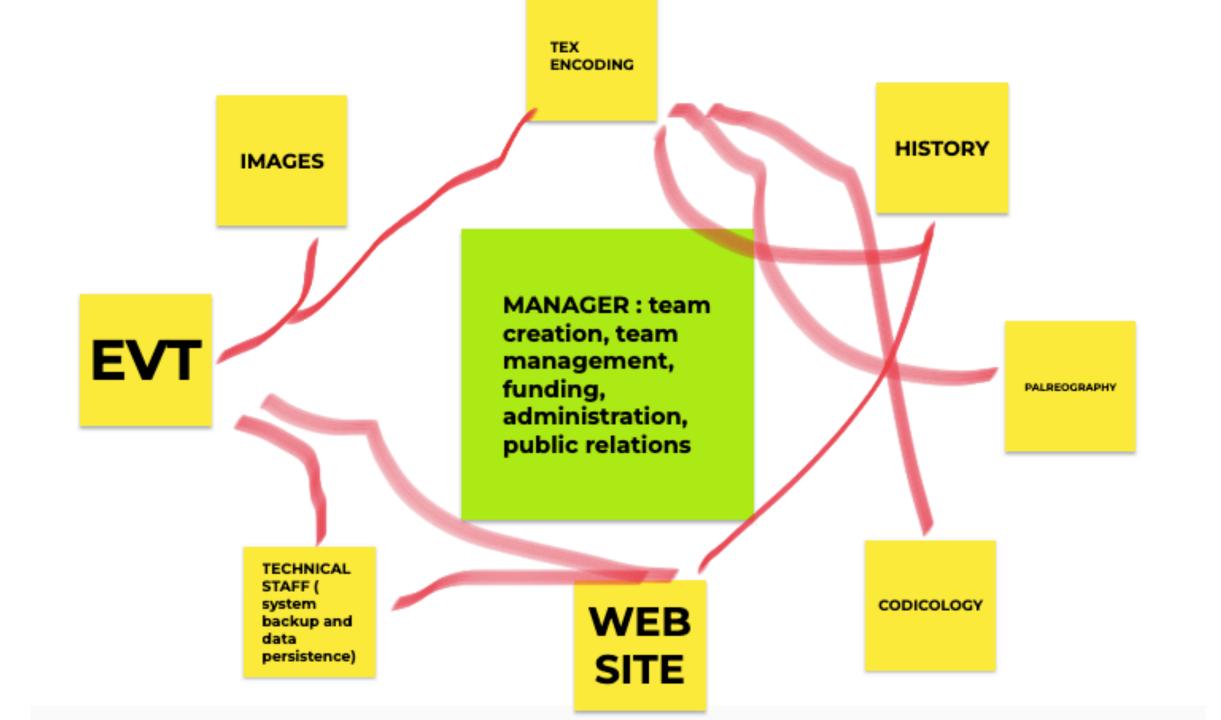
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PHOTOSHOP, GIMP, PYTHON

Javascript, XSLT HTML5 Angular CSS

> TECHNICAL STAFF ( system backup and data persistence)

OXYGEN, VISUAL STUDIO CODE

MANAGER: spreadsheets, collaborative tools (GDrive, Dropbox, GIT), communication tools (MailChimp, Word Processors), tools to collect, organize, cite and share research (es. Zotero, Slack), **Social Network** 

HISTORY Languages tion , , PALREOGRAPHY FAIR Principles CODICOLOGY

WORDPRESS, OMEKA